

### Heba O. Elomwasi

**Graphic Designer & Lecturer** 

- +970597186058
- h.omwasi@gu.edu.ps
- heba20.omar@gmail.com
- Al Nusairat, Salah Edin St, Opposite Quds Bank

### **Educational Information**

Bachelor Degree in Graphic Design & Multimedia - Computer Sciences and information technology

**Institution** Gaza University

**Starts** 2012

**Graduated** 2016

**GPA** 91.57%

## **Work Experience**

### Teaching

| Institution     | Gaza University  |
|-----------------|--|
| Position        | Lecturer   |
| Job Description | Teaching main courses in the fields of Development Games Development, Video editing and Graphic design |
| From            | 2016   |
| То              | Present  |
| Institution     | University College of Science and Technology   |
| Position        | Lecturer   |
| Job Description | Teaching main courses in the fields of Development Games Development                                   |

| From | 2022, March |
|------|-------------|
| То   | 2022, Jun   |

### Training

| Company             | Number One for training                   |
|---------------------|---|
| Position            | Game development Trainer                  |
| Job Description     | Trainer on Game development with unity 3d |
| From                | 2019                                      |
| Course Hours        | 25 hours                                  |
| Company             | 4U group                                  |
| Position            | Graphic Design Trainer                    |
| Job Description     | Trainer on Adobe Photoshop & illustrator  |
| From                | 2016                                      |
| <b>Course Hours</b> | 30 hours                                  |

|     |    | . –  |             |     |
|-----|----|------|-------------|-----|
| Gra | nh |      | ACI         | an  |
| Gra | PH | וע ט | <b>C3</b> 1 | KII |

| Company                      | wsla Tech  |
|------------------------------|--|
| <b>Position Game Engines</b> | Graphic Designer & Web Designer                    |
| Unity 3d                     | Excellent  |
| FIUIII                       | 2020   |
| То                           | Presnt   |
| Company                      | kirdash company                                    |
| Position                     | Graphic Designer & Web Manger                      |
| Job Description              | Designing Advertising materials and mange web site |
| From                         | jul-2016   |
| to                           | Dec-2016   |

# Skills

### **Programming Skills**

| C#         | Excellent |
|------------|-----------|
| HTML & CSS | good      |
| Java       | Good      |

### **Game Engines**

#### Languages

English (level 11) Very good

**Dutch (A1)** Good

#### **Software Tools**

| 3d Maya   | Excellent |
|-----------|-----------|
| CorelDraw | Excellent |

Photoshop Excellent

**Illustrator** Excellent

**InDesign** Excellent

**Premier** Very good

After Effect Very good

Word Excellent

**PowerPoint** Excellent

### **Rewards**

#### **Home Automation**

| Description | It was chosen as one of the best pilot projects where it was programmed using C # and modeled using the Unity, |
|-------------|--|
|             | Raspberry pi and sensors were used as a physical entity linked to the system                                   |

### Sununu studio

| Description | The application of interactive children's stories and games |
|-------------|---|
|             | for children aged 6 to 15 focuses on developing a child's   |
|             | personality and enhancing self-confidence, now I prepared   |
|             | the Demo with my partner For transition to post-incubation  |
|             | level from START project that Specialized in incubating     |
|             | pioneering ideas for emerging projects                      |

### **Courses**

## Capacity Building for Academic staff in Game Development Industry

| Description | Conducted by Spanish experts from Universidad             |  |
|-------------|---|--|
|             | completeness Madrid in Gaza university, this training was |  |
|             | organized in the framework of the project EMPEG           |  |
| From        | 26 <sup>th</sup> Aug 2019                                 |  |
| to          | 12 <sup>th</sup> Sept 2019                                |  |

## Game Development (E-work program)

| Description | Joint training between the UCAS Incubator and UNDP           |
|-------------|--|
|             | within the EL Fakhoura project.                              |
|             | I was accepted for training after a test and an interview to |
|             | start the first phase and after completion I underwent       |
|             | another interview and submitted a final project for the      |
|             | first stage to complete the tanning in the second phase      |
|             | which focused on freelancing and soft skills.                |
|             |  |

| From | March 2019 |
|------|------------|
| to   | June 2019  |

### Other Related Links and social media

#### **Facebook Account**

https://www.facebook.com/profile.php?id=100037814423306

**LinkedIn Account** 

https://www.linkedin.com/in/devhebaomar/

Mostaql

https://mostaql.com/u/Heba\_Alomwasi

**Behance** 

https://www.behance.net/heba20omarb31b